

MeCom

Protocol Specification



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Meerstetter Engineering GmbH (ME) reserves the right to make changes without further notice to the product described herein. Information furnished by ME is believed to be accurate and reliable. However typical parameters can vary depending on the application and actual performance may vary over time. All operating parameters must be validated by the customer under actual application conditions.

Document 5117E

Release date: 13 September 2024

1 General Information

1.1 Introduction

This document describes the Meerstetter Engineering GmbH communication standard (meCom). The objective of this standard is to ensure link-layer and application-layer compatibility between Devices and Host Systems and Service stations. This document is intended to assist designers of Meerstetter Engineering GmbH equipment by providing a high-level common reference document.

The Protocol uses a client-server architecture. This type of system has several client nodes (the user control devices) that issue explicit commands to the server node and process responses. The Server node will not typically transmit data without a request from the client node and does not communicate with other servers.

1.2 Frame Structure

Link layer transmissions are sent in small blocks of data, called frames. Each frame is made up of several smaller groups, called FrameField. The table below illustrates the basic construction of frames.

Field	FrameField	Data Type	Length	Description
1	Control	ASCII char	8 Bits	See Control FrameField
2	Address	UINT8	16 Bits	See Device Address
3	Sequence Nr.	UINT16	32 Bits	See Sequence Number
4	Payload	N * 8 Bits	N * 8 Bits	See Application Protocol Structure
5	Frame CRC	UINT16	32 Bits	See Frame CRC Algorithm
6	End-of-Frame	ASCII char	8 Bits	ASCII <CR>

1.2.1 Control FrameField

The identifiers have been selected such that the receiving device, to detect the start of a frame, can synchronize to a character with a value of the following table:

Control Type	ASCII	HEX
Device	!	0x21
Host Frame Start	#	0x23

The Server does always use Control Type "Device". The user may use one of the 2 interfaces. Usually, the interface to be used is specified in the detailed communication protocol of the corresponding document.

1.2.2 Address

This address field always represents the device address. The device response does also contain the own device address.

1.2.3 Sequence Number

The sequence number is always replayed by the device to help the client system to ensure that this is the right answer on a specific question. It is recommended to initialize the sequence number on the client machine to a random value and increase it on every message. If the device does not send an

answer (maybe because the request or answer got lost), it is recommended to use the same sequence number again, to resend the query or set command.

1.2.4 Frame CRC

The Frame Checksum is a CRC16-CCITT (XMODEM) calculated by both the sender and the receiver of a frame. It ensures that the frame was not corrupted by the transmission medium. The Frame Checksum is represented by four HEX digits. See the C Code example in the appendix.

1.3 Application Protocol Structure

It is used to control the Device from a Master Software (Host Software). In this context, the Master Software acts as a client and the device acts as a server.

1.3.1 Set Command

These operations are used to set a specific parameter or trigger an action on the Device. The server responds in either of the following ways:

- a. Send acknowledge message.
- b. Send error message.

The content of the Payload FrameField depends on the command and is specified in the device detailed communication protocol.

The following example sends a reset command to the device.

FrameField	Control	Address	Sequence Nr	Payload	Frame CRC	End of Frame
DataFieldType	1 ASCII	UINT8	UINT16	Depends on command	UINT16	1 ASCII
Tx Data Example	#	00	BDE2	RS	9780	<CR>

The length and the data of the Payload FrameField depends on the used command.

If the Device accepts the command, it will answer with an Acknowledge.

The Acknowledge is always returning the CRC of the prior set command.

FrameField	Control	Address	Sequence Nr	CRC from Set Command	End of Frame
DataFieldType	1 ASCII	UINT8	UINT16	UINT16	1 ASCII
Rx Data Example	!	00	BDE2	9780	<CR>

1.3.2 Query Commands

These operations are used to query a specific parameter or status of the device. The server responds in either of the following ways:

- a. Send response message with the requested content.
- b. Send error message.

The content of the Payload FrameField depends on the command and is specified in the device detailed communication protocol.

The following example queries the Identification String of the device:

FrameField	Control	Address	Sequence Nr	Payload	Frame CRC	End of Frame
DataFieldType	1 ASCII	UINT8	UINT16	Depends on command	UINT16	1 ASCII
Tx Data Example	#	01	15AA	?IF	257D	<CR>

If the Device accepts the command, it will answer with the following structure:

FrameField	Control	Address	Sequence Nr	Payload	Frame CRC	End of Frame
DataFieldType	1 ASCII	UINT8	UINT16	Depends on command	UINT16	1 ASCII
Rx Data Example	!	01	15AA	8065-TEC SW G01.....	342D	<CR>

1.3.3 DataFieldType Definition

For all operations requiring an argument, this directly follows the command mnemonic. Since mnemonics have fixed length, no special delimiter is required.

Numerical values are represented as follows:

DataFieldType	Length on Data string	Representation	Range
UINT4	1 ASCII character	0...F	0 ... 15
UINT8	2 ASCII characters	2 HEX digits	0 ... 255
UINT16	4 ASCII characters	4 HEX digits	0 ... 65535
UINT32	8 ASCII characters	8 HEX digits	0 ... 4294967295
INT8	2 ASCII characters	2 HEX digits	-128 ... 127
INT16	4 ASCII characters	4 HEX digits	-32768 ... 32767
INT32	8 ASCII characters	8 HEX digits	-2147483648 ... 2147483647
FLOAT32	8 ASCII characters	8 HEX digits	According to IEEE754
DOUBLE64	16 ASCII characters	16 HEX digits	According to IEEE754

Example: A UINT16 value of decimal 23456 is transmitted as 4 ASCII chars: 5BA0

The memory area of the FLOAT32 value is copied to a UINT32 memory area and transferred as it would be a UINT32.

1.3.4 Server Error Codes

Any Set or Query command may result in an error condition on the server side. For the client application to recover from as many error conditions as possible, the server indicates the error codes listed in below.

The Error Message has the following format:

FrameField	Control	Address	Sequence Nr	Payload	Frame CRC	End of Frame
DataFieldType	1 ASCII	UINT8	UINT16	+ and UINT8	UINT16	1 ASCII
Rx Data Example	!	01	15AC	+05	7509	<CR>

The example above responds with the Server Error Code "EER_PAR_NOT_AVAILABLE".

Errors 0 ... 99 → Common errors

Errors 100 ... 255 → Device specific errors

Error Code	Symbol	Description
1	EER_CMD_NOT_AVAILABLE	Command not available
2	EER_DEVICE_BUSY	Device is busy
3	ERR_GENERAL_COM	General communication error
4	EER_FORMAT	Format error
5	EER_PAR_NOT_AVAILABLE	Parameter is not available
6	EER_PAR_NOT_WRITABLE	Parameter is read only
7	EER_PAR_OUT_OF_RANGE	Value is out of range
8	EER_PAR_INST_NOT_AVAILABLE	Instance is not available
9	ERR_PAR_GENERAL_FAILURE	Parameter general error Device internal failure on this parameter

2 General Application commands

- The following listed commands are usually available in all devices from Meerstetter Engineering.
- This capture only shows the content of the Payload FrameField.

2.1 Reset Device "RS"

The following command specifies the **Payload** to reset the Device.

After receiving the command, the device will reset after a delay of 200ms.

PayloadField	Command
DataFieldType	2 ASCII Chars
Tx Data Example	RS

Response:

- ACK if everything is ok.
- Various server error codes.

2.2 Read Firmware Identification String "?IF"

The following command specifies the **Payload** for querying the Firmware Identification String.

The Firmware Identification String for this example is: 9017-LDD QCL SW G01

The Firmware Identification String is always 20 chars long. Unused chars are filled up with spaces.

PayloadField	Command
DataFieldType	3 ASCII Chars
Example	?IF

Response:

PayloadField	Value
DataFieldType	20x ASCII Chars
Rx Data Example	9017-LDD QCL SW G01

3 Application Commands to Interact with the Parameter System

- Most of the following commands are available on our devices. Please refer to the device specific communication protocol for details.
- The examples do always specify the exact **Payload** data, which must be sent, or will be received in the specified command.
- The Payload must be placed into the MeCom Frame, which is specified in this document.

3.1 General Explanations

- The Device has a parameter system, which manages all parameters that are accessible from outside.
- The **MeParID** identifies each parameter group.
- Each Parameter group may have several Instances, identified over the Instance number. Usually, only instance 1 or 2 is used.
- Each parameter has a specified **MeParType** format for the value.
- Each parameter has specified the **MeParFlags**.
- The newer graphical Configuration Software publishes all the information about MeParID, Instance and MeParType in a tool tip field assigned to every graphical parameter field.
- The older Service Software does not have this feature. The information about the parameters is contained in the specific communication protocol documents.

3.1.1 MeParType Definition

The value of the parameters value may have different types for the data representation. The communication protocol itself know much more datatypes than the parameter system is effectively using. The following table shows all the used MeParType types and their corresponding enumeration.

MeParType	MeParType Enumeration (UINT8) (Type field in Meta Data Command)
FLOAT32	0
INT32	1
DOUBLE64 *	2
LATIN1	3
BYTE	4
INT64 *	5

*DOUBLE64 and INT64 is not used in the current firmware.

3.1.2 MeParFlags Definition

This UINT8 variable is used as Bit Field to define the following states:

Bit Number in UINT8	Meaning
0	Reading this parameter is permitted
1	Writing this parameter is permitted
2	Not used, do ignore.
3	Not used, do ignore.
4	Not used, do ignore.
5	Not used, do ignore.
6	Not used, do ignore.
7	Not used, do ignore.

Flags represent the individual bits. This means that when read-only is set it will return 0000 0001. When write-only is set it will return 0000 0010. Therefore, when both flags are set it will return 0000 0011, which is equal to the number 3 in decimal format.

3.2 Commands to interact with the Parameter System

3.2.1 Read Value "?VR"

The following command specifies the Payload for querying a specific parameter value.

The example queries the MeParID 1000 and the Instance 1 and gets returned a FLOAT32 value of 22.34.

Query Payload:

PayloadField	Command	MeParID	Instance
DataFieldType	3 ASCII Chars	UINT16	UINT8
Tx Data Example	?VR	03E8	01
Decoded Example	?VR	1000	CH1

Response Payload:

PayloadField	Value
DataFieldType	MeParType
Rx Data Example	41B2B852
Decoded Example	22.34

3.2.2 Set Value "VS"

The following command specifies the Payload for setting a specific parameter value.

The example sets the MeParID 3000, Instance 1 to a FLOAT32 value of 25.00.

Query Payload:

PayloadField	Command	MeParID	Instance	Value to set
DataFieldType	2 ASCII Chars	UINT16	UINT8	MeParType
Tx Data Example	VS	0BB8	01	41C80000
Decoded Example	VS	3000	CH1	25.00

Response Payload:

- ACK if everything is ok.
- Various server error codes.

3.2.3 Read Meta Data for the parameter "?VM"

This command specifies the **Payload** to query all Meta data information about a parameter. It is optional to use this command. You may also read out all Meta information about a parameter from our TEC Controllers using the TEC Configuration Software tooltip and program it static to your application.

The following example queries the Meta data for the MeParID 1000, Instance 1.

Query Payload:

PayloadField	Command	MeParID	Instance
DataFieldType	3 ASCII Chars	UINT16	UINT8
Tx Data Example	?VM	03E8	01
Decoded Example	?VM	1000	CH1

Response Payload:

PayloadField	MeParType Enumeration	MeParFlags	Max nr of Instances	Max nr of Elements	Minimum Value	Maximum Value	Actual Value ¹
DataFieldType	UINT8	UINT8	UINT8	UINT32	Depends on MeParType.		
Rx Data Example	00	01	01	1	FF800000	7F800000	420BF648
Decoded Example	FLOAT32	Read OK	1	1	-Infinity	+Infinity	34.99051

Details for this example:

- MeParType is FLOAT32, this means we must interpret the Min, Max, and Actual value as FLOAT32.
- Flags says only reading is allowed for this parameter.
- Max Nr of Instances says that only one instance available for this parameter.
- Max Nr of Elements says that this parameter has only one element. There are parameters that have arrays of elements.
- Minimum Value is interpreted as FLOAT32 is: -Infinity (negative infinity).
- Maximum Value is interpreted as FLOAT32 is: +Infinity (positive infinity).
- Actual Value is interpreted as FLOAT32 is: 34.99051 (in this case 34.99051°C for TEC).

¹ In case of a "Big Data" parameter, this value is always 0.

3.2.4 Get Big Data "?VB"

This command is used to query larger data elements like temperature log data arrays or some text elements.

The example of this command queries the "Display Format Argument String Default Text" (TEC Controller Family), Parameter 6024, Instance 1. The read start position is specified with 0 and the maximum answer length is 256 elements.

Query Payload:

PayloadField	Command	MeParID	Instance	Read start position	Max number of elements to read
DataFieldType	3 ASCII Chars	UINT16	UINT8	UINT32	UINT16
Tx Data Example	?VB	1788	01	00000000	0100
Decoded Example	?VB	6024	1	0	256

Response Payload:

PayloadField	Received nr of elements	Has more data flag	Data
DataFieldType	UINT16	UINT8	Nr of elements of FLOAT32, INT32, DOUBLE64, LATIN1 or BYTE
Rx Data Example	0015	00	54 65 6D 70 3A 20 7B 31 30 30 30 3B 31 3B 33 3B 38 7D B0 43 00
Decoded Example	21	No	Temp: {1000;1;3;8}°C

Definition of "Element":

The fields "Read start position", "Max number of elements to read" and "Received nr of elements" specify the number of FLOAT32, INT32, DOUBLE64, LATIN1 or BYTE elements and not the number of bytes.

The type LATIN1 or BYTE use two ASCII Chars from 0 to F to describe the content.

Length use cases:

- The host might send a low value for "Max number of elements to read" from the device. For example, 10 elements. In this case the device sends only 10 elements per package and sets the "Has more data flag" if the end has not been reached. In this case the host should set "Read start position" in the first package to 0 and in the next package to 10...
- The host might set "Max number of elements to read" to a high value. For example, the MeComAPI for .NET sends FFFF for this field. In this case, the device will only send around 256 elements per package, because of the limited buffer size. The behavior to get all data is the same as above.
- It is most efficient if the whole data can be transferred in one package, therefore it is recommended to set "Max number of elements to read" to a high value and let the device decide how many elements can be sent in one package.

3.2.5 Set Big Data "VB"

This command is used to set bigger data elements like a "Display Format Argument String" to TEC Controller devices or send lookup tables to LTC devices.

The following example sets a "Display Format Argument String" to the device. This is a feature, which is only available for our TEC Controller devices. Not available for LTC devices.

Set Payload:

PayloadField	Command	MeParID	Instance	Write start position	Nr of elements in this package	Is last package	Data
DataFieldType	2 ASCII Chars	UINT16	UINT8	UINT32	UINT16	UINT8	Nr of elements of FLOAT32, INT32, DOUBLE64, LATIN1 or BYTE
Tx Data Example	VB	1788	1	00000000	000C	01	48 65 6C 6C 6F 20 57 6F 72 6C 64 00
Decoded Example	VB	6024	Line 1	0	12	Yes	Hello World

Response:

- ACK if everything is ok.
- Various server error codes. In case of BUSY, just send it again.

Length use cases:

- In case of LTC-114x devices, similar as the length use cases of the Get Big Data command
- In case of TEC Controller devices, there are some restrictions:
 - The maximum allowed data length is only 232 bytes.
 - These maximum 232 data bytes must be sent in one package, therefore "Write start position" must always be 0 and "Is last package" must always be set.

Nr of elements in this package

- If the data type is LATIN1, the zero terminator is also counted.

3.2.6 Read Bulk Value "?VX"

There is a command that can query up to 50 parameter values in one command. This massively reduces the protocol overhead.

Query Payload:

			Repeat for each Parameter	
PayloadField	Command	Number of Parameters to read	MeParID	Instance
DataFieldType	3 ASCII Chars	UINT8	UINT16	UINT8
Tx Data Example	?VX	01	03E8	1
Decoded Example	?VX	1	1000	CH1

Response Payload:

		Repeat for each Parameter
PayloadField	Value	
DataFieldType	MeParType	
Rx Data Example	41B2B852	
Decoded Example	22.34	

3.2.7 Read Limits for the parameter "?VL"

This is an old command and is only implemented for compatibility. It is recommended to use the ?VM command instead. This command is not compatible with 64-Bit parameters.

This command reads the limits of a parameter. In this example the limits of the parameter 3000 instance 1 is read.

Query Payload:

PayloadField	Command	MeParID	Instance
DataFieldType	3 ASCII Chars	UINT16	UINT8
Tx Data Example	?VL	BB8	01
Decoded Example	?VL	3000	CH1

Response Payload:

PayloadField	MeParType Enumeration	Minimum Value	Maximum Value
DataFieldType	UINT8	Depends on MeParType.	
Rx Data Example	0	C3888000	447A0000
Decoded Example	FLOAT32	-273	1000

3.2.8 Save Parameters to Flash "SP"

In earlier firmware versions (TEC FW <6.00), the parameters were automatically saved to flash, after 500ms the last parameter has been changed. In newer firmware versions, it is necessary to send a command to trigger the save process. Please consult the device specific communication protocol documentation.

The controller will immediately send an acknowledgement because the process is just triggered and done by a separate task. Usually, it takes around 1s to save all parameters to the flash and verify.

Please check the flash status and the error parameters to make sure the saving was successfully.

Query Payload:

PayloadField	Command
DataFieldType	2 ASCII Chars
Tx Data Example	SP
Decoded Example	SP

Response Payload:

- ACK if everything is ok.
- Various server error codes.

A Code examples in C

A.1 Send Frame Function

This Function is used to send a Frame to the Device.

- ucAddress is the Device Address
- usSequenceNr is the random sequence Number which will be returned by the Device
- ucLength is the length of the payload field
- ucData is the pointer to the payload data

```
void UART1_SendFrame(unsigned char ucAddress, unsigned short usSequenceNr, unsigned
char ucLength, unsigned char *ucData)
{
    const unsigned char ucHex[16] =
    {'0','1','2','3','4','5','6','7','8','9','A','B','C','D','E','F'};
    unsigned char uc; unsigned short usCRC = 0;

    uc = 0x21;                UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[ucAddress / 16];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[ucAddress % 16];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[usSequenceNr/4096];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[(usSequenceNr/256)%16];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[(usSequenceNr%256)/16];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);
    uc = ucHex[(usSequenceNr%256)%16];    UART1_Send(uc); CRC16Algorithm(&usCRC, uc);

    for(uc = 0; uc < ucLength; uc++)
    {
        UART1_Send(*ucData);
        CRC16Algorithm(&usCRC, *ucData);
        ucData++;
    }
    UART1_Send(ucHex[usCRC/4096]);
    UART1_Send(ucHex[(usCRC/256)%16]);
    UART1_Send(ucHex[(usCRC%256)/16]);
    UART1_Send(ucHex[(usCRC%256)%16]);
    UART1_Send(0x0D);
}
```

A.2 Frame CRC Algorithm

The used standard is: CRC16-CCITT (XMODEM)

```
void CRC16Algorithm(unsigned short *CRC, unsigned char Ch)
{
    unsigned int genPoly = 0x1021; // CRC16-CCITT (XMODEM) Polynomial
    unsigned int uiCharShifted = ((unsigned int)Ch & 0x00FF) << 8;
    *CRC = *CRC ^ uiCharShifted;
    for (int i = 0; i < 8; i++)
    {
        if ( *CRC & 0x8000 ) *CRC = (*CRC << 1) ^ genPoly;
        else *CRC = *CRC << 1;
    }
    *CRC &= 0xFFFF;
}
```

B Change History

Date of change	Doc/Version	Changed/ Approved	Change / Reason
01 June 2010	A	ML	<ul style="list-style-type: none"> Initial release
02 May 2012	B	ML	<ul style="list-style-type: none"> Add command structure information Add more information to parameter types Add server error codes
29 May 2020	C	ML	<ul style="list-style-type: none"> Complete rework of the documentation Add general command definitions Add information for all general application commands and descriptions of how they are structured
18 March 2020	D	XF	<ul style="list-style-type: none"> Adjusted document to new document template Add "Read Bulk Value" specification Specified that the lookup table via VB command only works on LTC devices
13 September 2024	E	ML / XF	<ul style="list-style-type: none"> Add Parameter Type INT64 Add SP Command: Save Parameter to Flash Add ?VM comment about actual value Specify that the CRC calculation is done according to CRC16-CCITT (XMODEM)